

Roots of a Nonlinear Equation

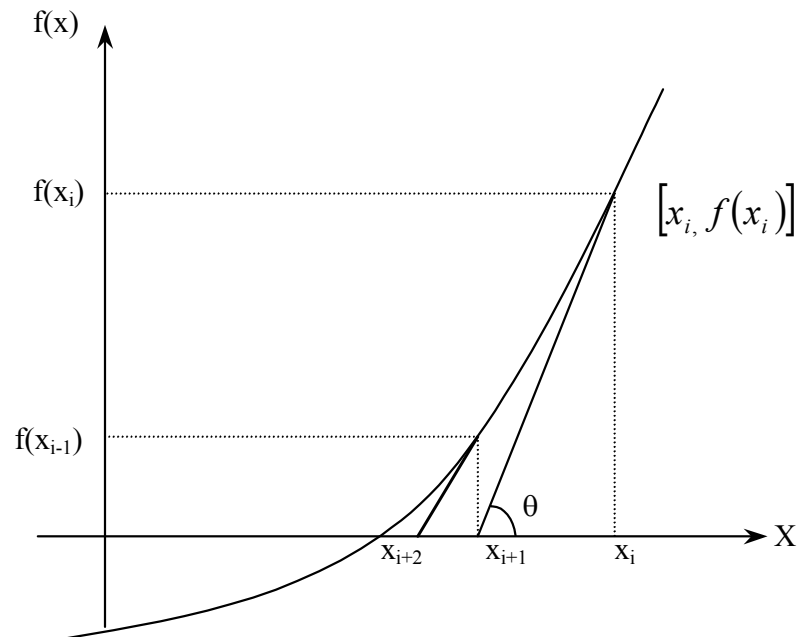


Topic: Newton-Raphson Method

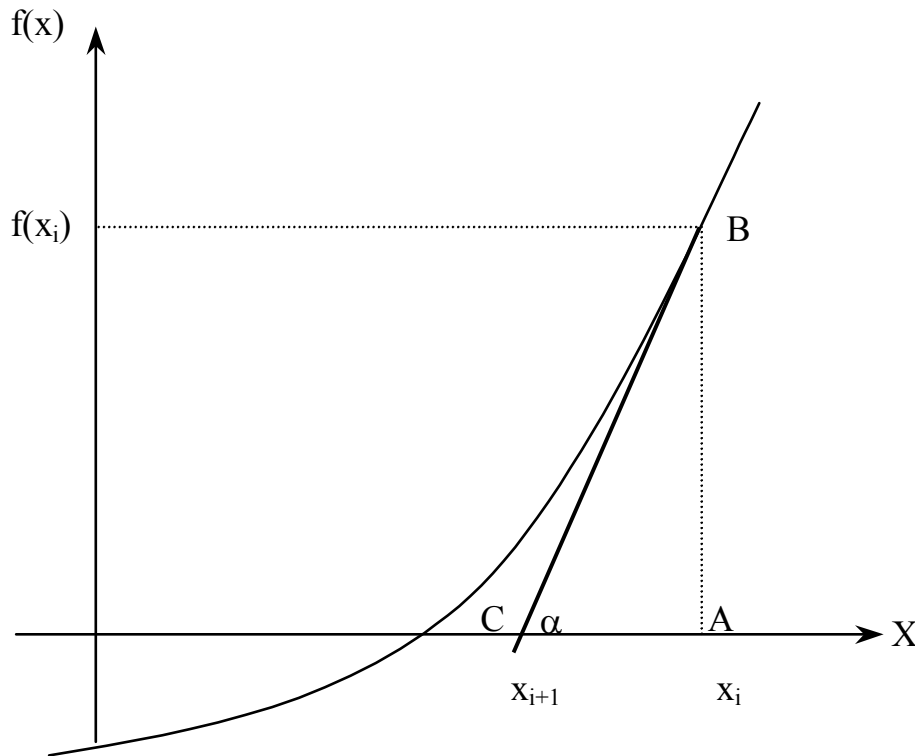
Major: Computer Engineering

Newton-Raphson Method

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$



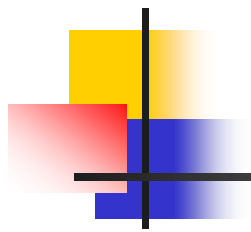
Derivation



$$\tan(\alpha) = \frac{AB}{AC}$$

$$f'(x_i) = \frac{f(x_i)}{x_i - x_{i+1}}$$

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$



Algorithm for Newton- Raphson Method



Step 1

Evaluate $f'(x)$ symbolically



Step 2

Calculate the next estimate of the root

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

Find the absolute relative approximate error

$$|\epsilon_a| = \left| \frac{x_{i+1} - x_i}{x_{i+1}} \right| \times 100$$



Step 3

- Find if the absolute relative approximate error is greater than the pre-specified relative error tolerance.
- If so, go back to step 2, else stop the algorithm.
- Also check if the number of iterations has exceeded the maximum number of iterations.



Example

- To find the inverse of a number 'a', one can use the equation

$$f(x) = a - \frac{1}{x} = 0$$

where x is the inverse of 'a'.



Solution

Use the Newton method of finding roots of equations to

- Find the inverse of $a = 2.5$. Conduct three iterations to estimate the root of the above equation.
- Find the absolute relative approximate error at the end of each iteration, and
- The number of significant digits at least correct at the end of each iteration.

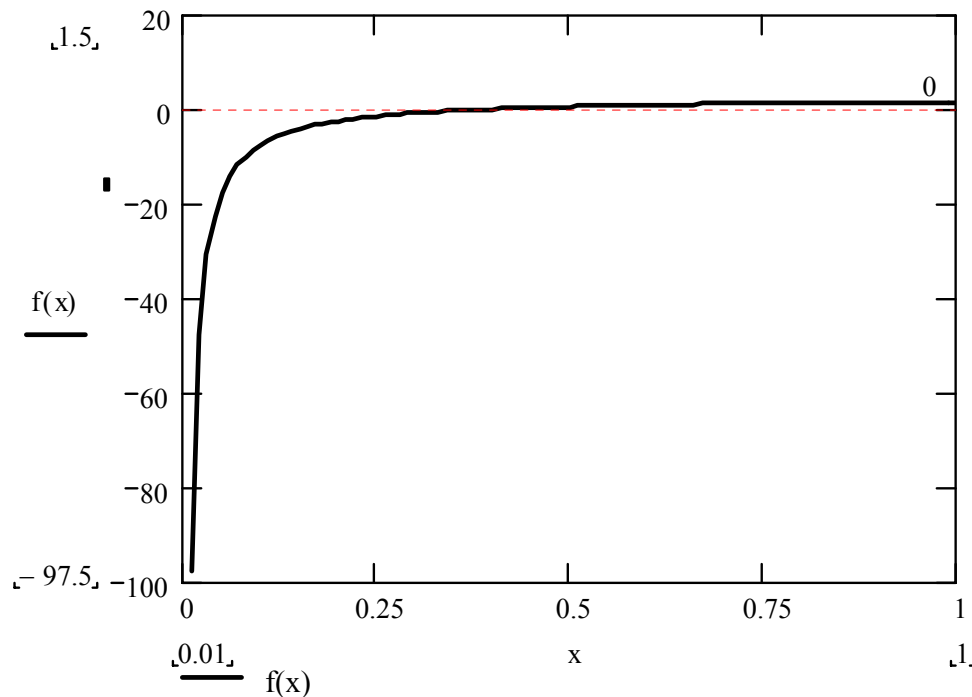
Graph of function $f(x)$

$$f(x) = a - \frac{1}{x} = 0$$

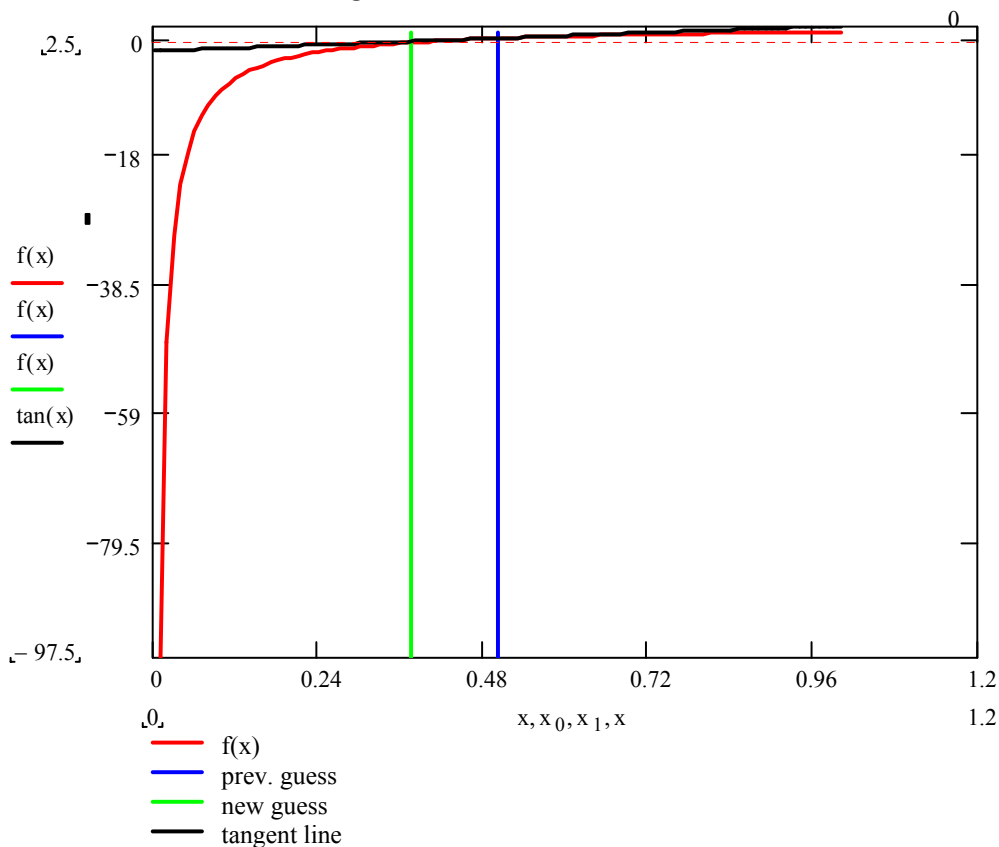
$$f'(x) = \frac{1}{x^2}$$

$$\begin{aligned} x_{i+1} &= x_i - \frac{f(x_i)}{f'(x_i)} \\ &= x_i - \frac{a - \frac{1}{x_i}}{\frac{1}{x_i^2}} \\ &= x_i - x_i^2 \left(a - \frac{1}{x_i} \right) \\ &= x_i - x_i^2 a + x_i \end{aligned}$$

$$\therefore x_{i+1} = 2x_i - x_i^2 a$$



Iteration #1



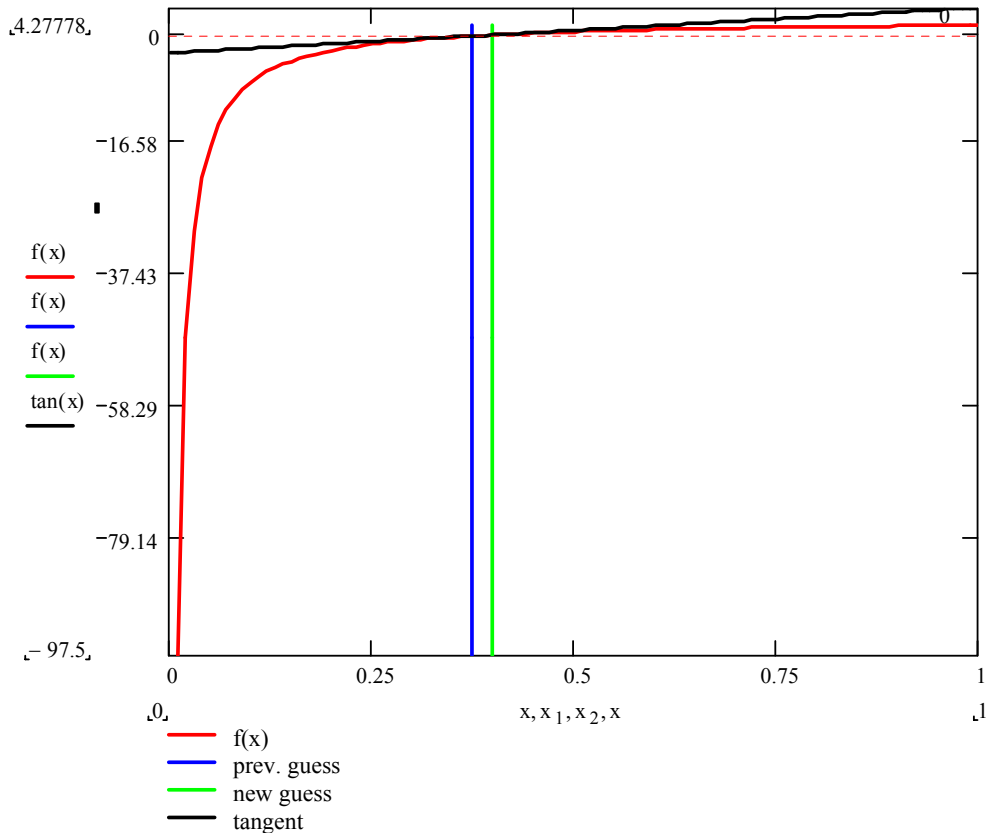
$$x_0 = 0.5$$

$$x_1 = 2x_0 - x_0^2 a$$

$$x_1 = 2(0.5) - (0.5)^2 2.5$$
$$= 0.375$$

$$|\epsilon_a| = 33.33\%$$

Iteration #2



$$x_1 = 0.375$$

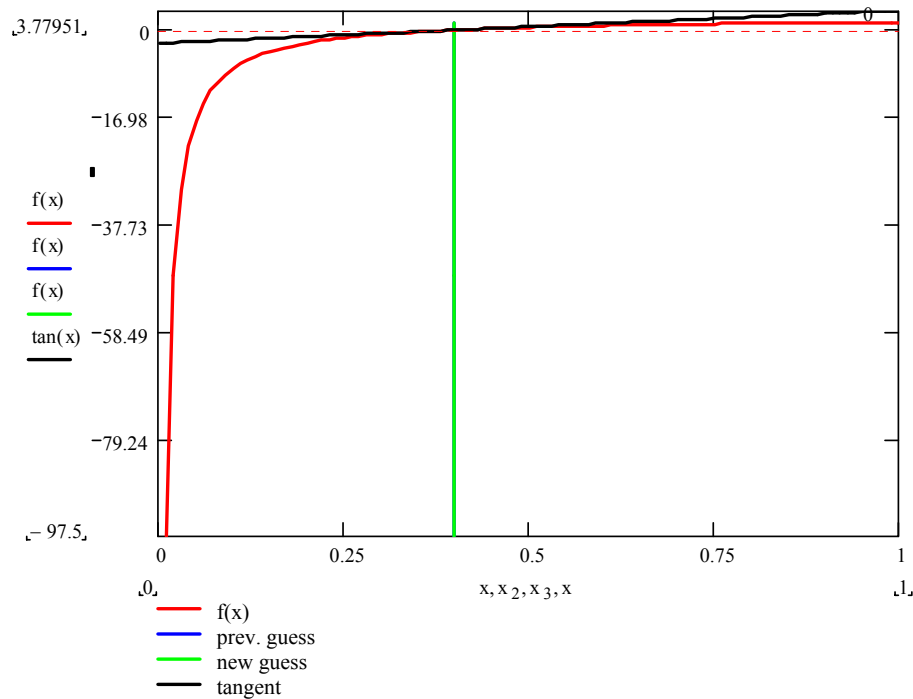
$$x_2 = 2x_1 - x_1^2 a$$

$$x_2 = 2(0.375) - (0.375)^2 2.5$$

$$= 0.3984$$

$$|\epsilon_a| = 5.8224 \%$$

Iteration #3



$$x_2 = 0.3984$$

$$x_3 = 2x_2 - x_2^2 a$$

$$x_3 = 2(0.3984) - (0.3984)^2 2.5$$
$$= 0.399$$

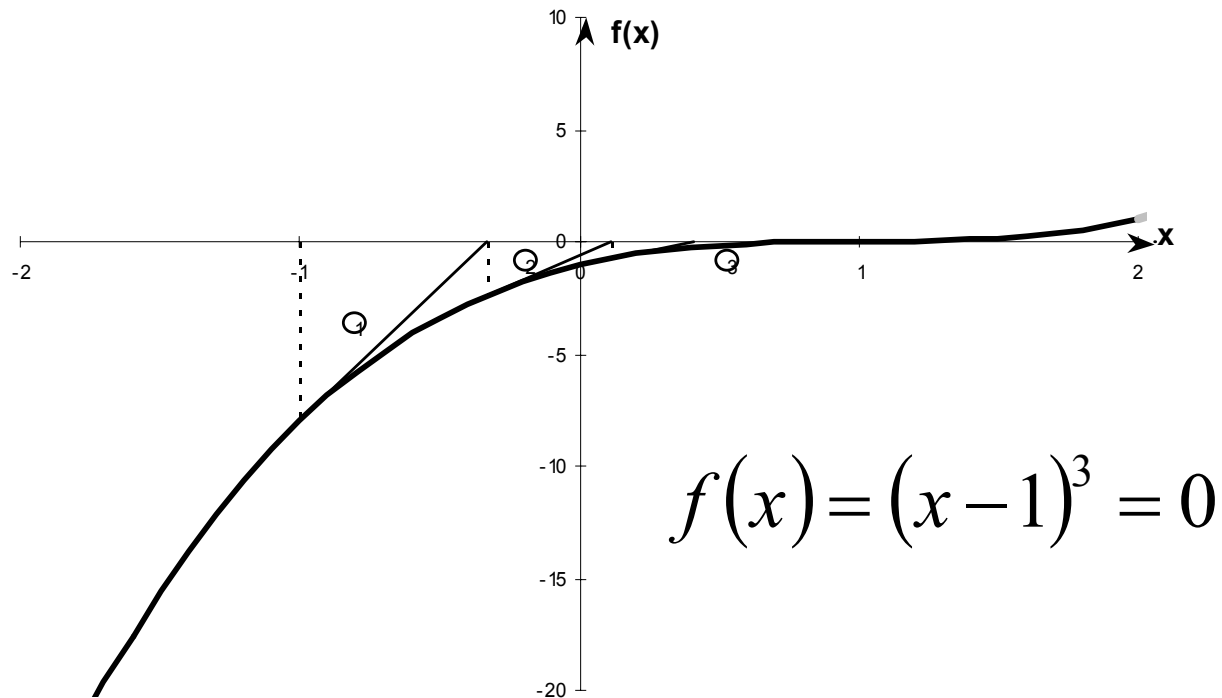
$$|\epsilon_a| = 0.3891\%$$



Advantages

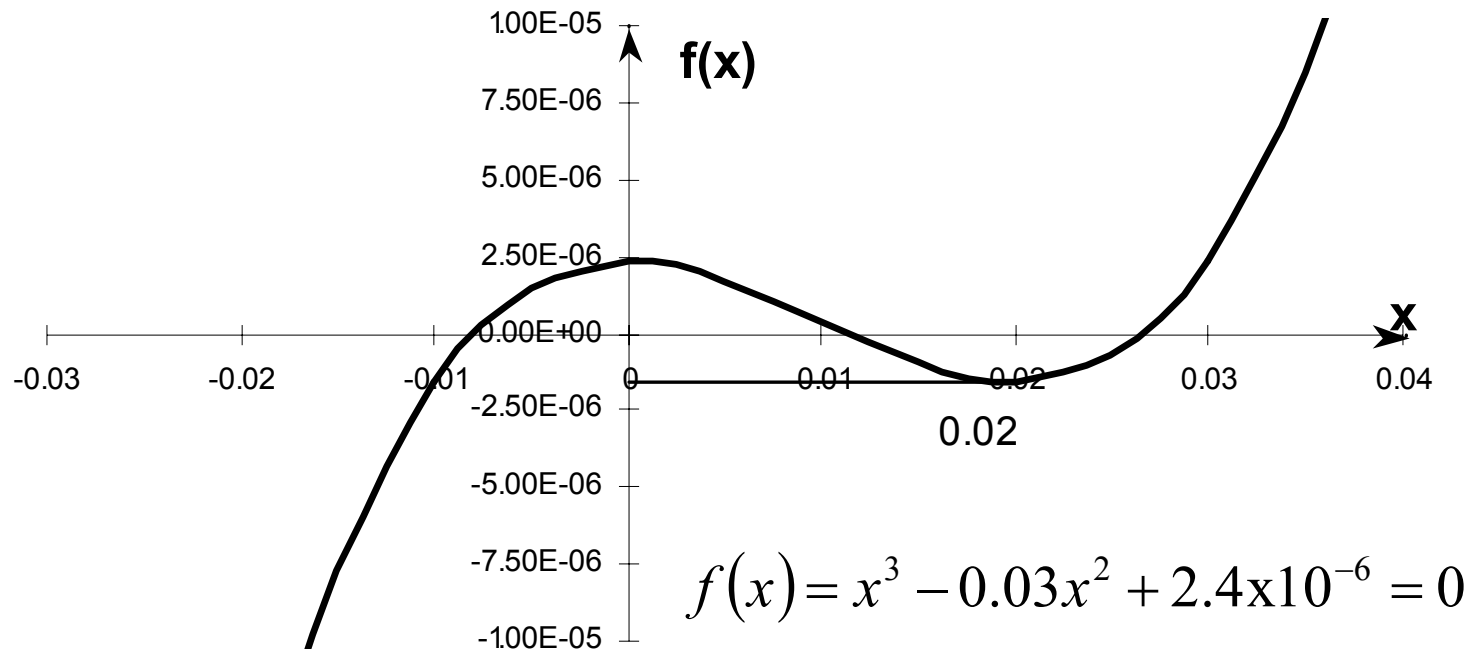
- Converges fast, if it converges
- Requires only one guess

Drawbacks



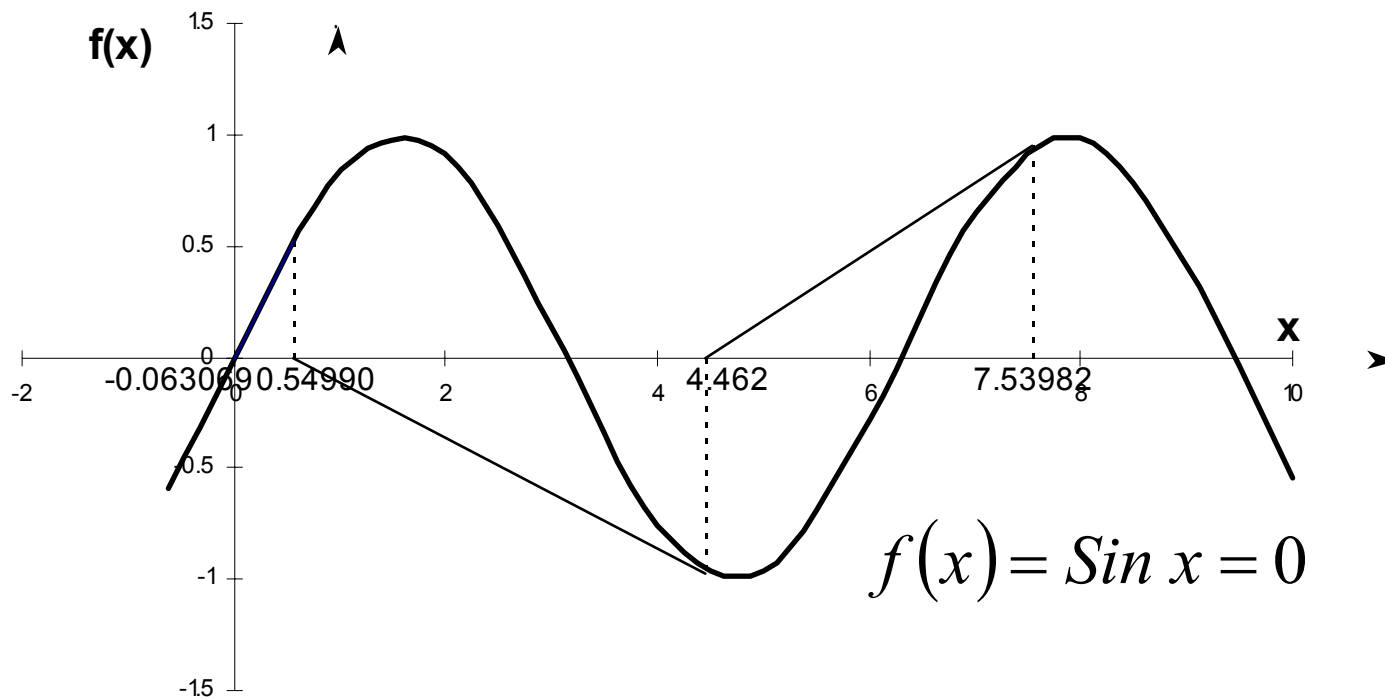
Inflection Point

Drawbacks (continued)



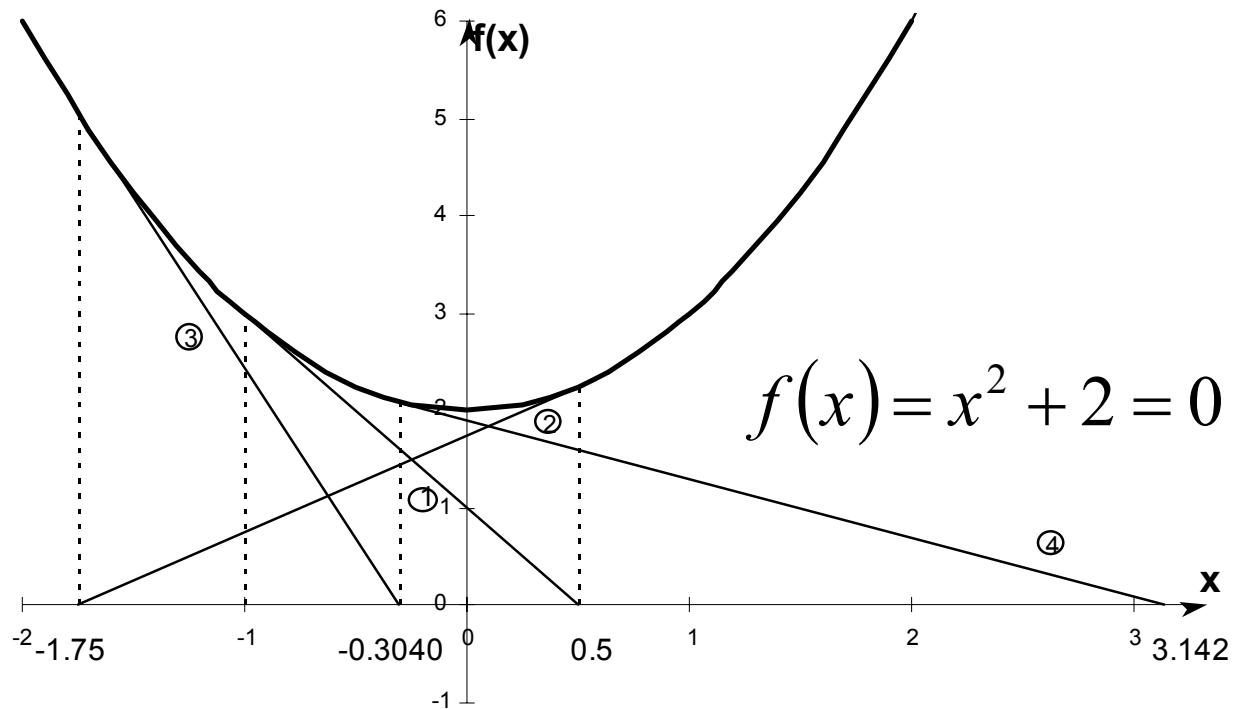
Division by zero

Drawbacks (continued)



Root Jumping

Drawbacks (continued)



Oscillations near Local Maxima or Minima