

## Chapter 07.02

# Trapezoidal Rule of Integration

*After reading this chapter, you should be able to:*

1. *derive the trapezoidal rule of integration,*
2. *use the trapezoidal rule of integration to solve problems,*
3. *derive the multiple-segment trapezoidal rule of integration,*
4. *use the multiple-segment trapezoidal rule of integration to solve problems, and*
5. *derive the formula for the true error in the multiple-segment trapezoidal rule of integration.*

### **What is integration?**

Integration is the process of measuring the area under a function plotted on a graph. Why would we want to integrate a function? Among the most common examples are finding the velocity of a body from an acceleration function, and displacement of a body from a velocity function. Throughout many engineering fields, there are (what sometimes seems like) countless applications for integral calculus. You can read about some of these applications in Chapters 07.00A-07.00G.

Sometimes, the evaluation of expressions involving these integrals can become daunting, if not indeterminate. For this reason, a wide variety of numerical methods has been developed to simplify the integral.

Here, we will discuss the trapezoidal rule of approximating integrals of the form

$$I = \int_a^b f(x)dx$$

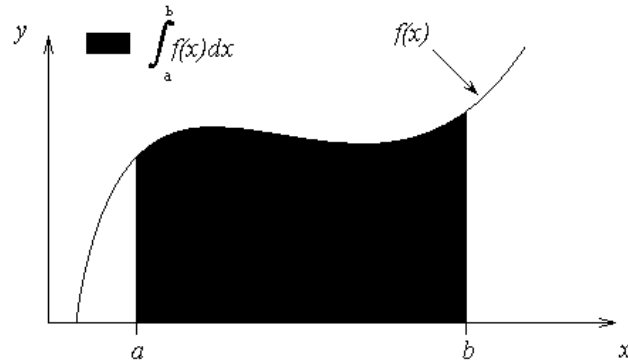
where

- $f(x)$  is called the integrand,
- $a$  = lower limit of integration
- $b$  = upper limit of integration

### **What is the trapezoidal rule?**

The trapezoidal rule is based on the Newton-Cotes formula that if one approximates the integrand by an  $n^{\text{th}}$  order polynomial, then the integral of the function is approximated by

the integral of that  $n^{\text{th}}$  order polynomial. Integrating polynomials is simple and is based on the calculus formula.



**Figure 1** Integration of a function

$$\int_a^b x^n dx = \left( \frac{b^{n+1} - a^{n+1}}{n+1} \right), n \neq -1 \quad (1)$$

So if we want to approximate the integral

$$I = \int_a^b f(x) dx \quad (2)$$

to find the value of the above integral, one assumes

$$f(x) \approx f_n(x) \quad (3)$$

where

$$f_n(x) = a_0 + a_1x + \dots + a_{n-1}x^{n-1} + a_nx^n. \quad (4)$$

where  $f_n(x)$  is a  $n^{\text{th}}$  order polynomial. The trapezoidal rule assumes  $n=1$ , that is, approximating the integral by a linear polynomial (straight line),

$$\int_a^b f(x) dx \approx \int_a^b f_1(x) dx$$

### Derivation of the Trapezoidal Rule

Method 1: Derived from Calculus

$$\begin{aligned} \int_a^b f(x) dx &\approx \int_a^b f_1(x) dx \\ &= \int_a^b (a_0 + a_1x) dx \\ &= a_0(b-a) + a_1 \left( \frac{b^2 - a^2}{2} \right) \end{aligned} \quad (5)$$

But what is  $a_0$  and  $a_1$ ? Now if one chooses,  $(a, f(a))$  and  $(b, f(b))$  as the two points to approximate  $f(x)$  by a straight line from  $a$  to  $b$ ,

$$f(a) = f_1(a) = a_0 + a_1 a \quad (6)$$

$$f(b) = f_1(b) = a_0 + a_1 b \quad (7)$$

Solving the above two equations for  $a_1$  and  $a_0$ ,

$$a_1 = \frac{f(b) - f(a)}{b - a}$$

$$a_0 = \frac{f(a)b - f(b)a}{b - a} \quad (8a)$$

Hence from Equation (5),

$$\int_a^b f(x) dx \approx \frac{f(a)b - f(b)a}{b - a} (b - a) + \frac{f(b) - f(a)}{b - a} \frac{b^2 - a^2}{2} \quad (8b)$$

$$= (b - a) \left[ \frac{f(a) + f(b)}{2} \right] \quad (9)$$

#### Method 2: Also Derived from Calculus

$f_1(x)$  can also be approximated by using Newton's divided difference polynomial as

$$f_1(x) = f(a) + \frac{f(b) - f(a)}{b - a} (x - a) \quad (10)$$

Hence

$$\begin{aligned} \int_a^b f(x) dx &\approx \int_a^b f_1(x) dx \\ &= \int_a^b \left[ f(a) + \frac{f(b) - f(a)}{b - a} (x - a) \right] dx \\ &= \left[ f(a)x + \frac{f(b) - f(a)}{b - a} \left( \frac{x^2}{2} - ax \right) \right]_a^b \\ &= f(a)b - f(a)a + \left( \frac{f(b) - f(a)}{b - a} \right) \left( \frac{b^2}{2} - ab - \frac{a^2}{2} + a^2 \right) \\ &= f(a)b - f(a)a + \left( \frac{f(b) - f(a)}{b - a} \right) \left( \frac{b^2}{2} - ab + \frac{a^2}{2} \right) \\ &= f(a)b - f(a)a + \left( \frac{f(b) - f(a)}{b - a} \right) \frac{1}{2} (b - a)^2 \\ &= f(a)b - f(a)a + \frac{1}{2} (f(b) - f(a))(b - a) \end{aligned}$$

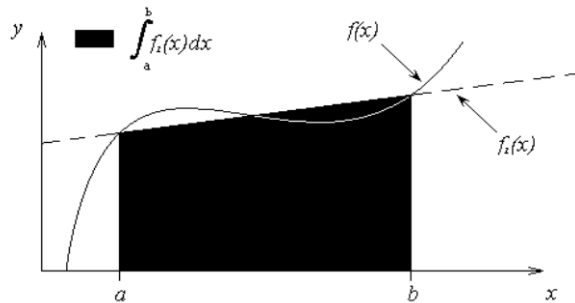
$$\begin{aligned}
&= f(a)b - f(a)a + \frac{1}{2}f(b)b - \frac{1}{2}f(b)a - \frac{1}{2}f(a)b + \frac{1}{2}f(a)a \\
&= \frac{1}{2}f(a)b - \frac{1}{2}f(a)a + \frac{1}{2}f(b)b - \frac{1}{2}f(b)a \\
&= (b-a) \left[ \frac{f(a)+f(b)}{2} \right] \tag{11}
\end{aligned}$$

This gives the same result as Equation (10) because they are just different forms of writing the same polynomial.

### Method 3: Derived from Geometry

The trapezoidal rule can also be derived from geometry. Look at Figure 2. The area under the curve  $f_1(x)$  is the area of a trapezoid. The integral

$$\begin{aligned}
\int_a^b f(x) dx &\approx \text{Area of trapezoid} \\
&= \frac{1}{2} (\text{Sum of length of parallel sides}) (\text{Perpendicular distance between parallel sides}) \\
&= \frac{1}{2} (f(b) + f(a)) (b - a) \\
&= (b - a) \left[ \frac{f(a) + f(b)}{2} \right] \tag{12}
\end{aligned}$$



**Figure 2** Geometric representation of trapezoidal rule.

### Method 4: Derived from Method of Coefficients

The trapezoidal rule can also be derived by the method of coefficients. The formula

$$\begin{aligned}
\int_a^b f(x) dx &\approx \frac{b-a}{2} f(a) + \frac{b-a}{2} f(b) \\
&= \sum_{i=1}^2 c_i f(x_i) \tag{13}
\end{aligned}$$

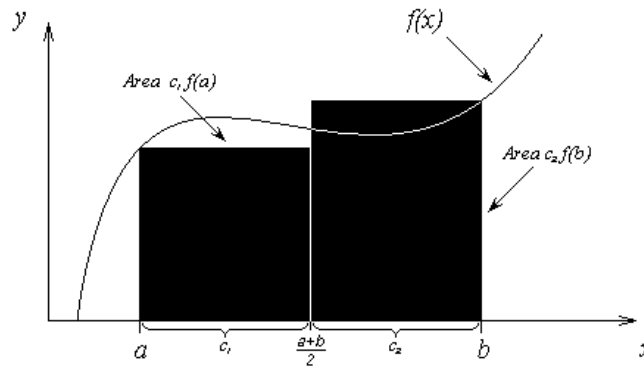
where

$$c_1 = \frac{b-a}{2}$$

$$c_2 = \frac{b-a}{2}$$

$$x_1 = a$$

$$x_2 = b$$



**Figure 3** Area by method of coefficients.

The interpretation is that  $f(x)$  is evaluated at points  $a$  and  $b$ , and each function evaluation is given a weight of  $\frac{b-a}{2}$ . Geometrically, Equation (12) is looked at as the area of a trapezoid, while Equation (13) is viewed as the sum of the area of two rectangles, as shown in Figure 3. How can one derive the trapezoidal rule by the method of coefficients?

Assume

$$\int_a^b f(x)dx = c_1 f(a) + c_2 f(b) \quad (14)$$

Let the right hand side be an exact expression for integrals of  $\int_a^b 1dx$  and  $\int_a^b xdx$ , that is, the formula will then also be exact for linear combinations of  $f(x) = 1$  and  $f(x) = x$ , that is, for  $f(x) = a_0(1) + a_1(x)$ .

$$\int_a^b 1dx = b - a = c_1 + c_2 \quad (15)$$

$$\int_a^b xdx = \frac{b^2 - a^2}{2} = c_1 a + c_2 b \quad (16)$$

Solving the above two equations gives

$$c_1 = \frac{b-a}{2}$$

$$c_2 = \frac{b-a}{2} \quad (17)$$

Hence

$$\int_a^b f(x)dx \approx \frac{b-a}{2} f(a) + \frac{b-a}{2} f(b) \quad (18)$$

Method 5: Another approach on the Method of Coefficients

The trapezoidal rule can also be derived by the method of coefficients by another approach

$$\int_a^b f(x)dx \approx \frac{b-a}{2} f(a) + \frac{b-a}{2} f(b)$$

Assume

$$\int_a^b f(x)dx = c_1 f(a) + c_2 f(b) \quad (19)$$

Let the right hand side be exact for integrals of the form

$$\int_a^b (a_0 + a_1 x) dx$$

So

$$\begin{aligned} \int_a^b (a_0 + a_1 x) dx &= \left( a_0 x + a_1 \frac{x^2}{2} \right)_a^b \\ &= a_0(b-a) + a_1 \left( \frac{b^2 - a^2}{2} \right) \end{aligned} \quad (20)$$

But we want

$$\int_a^b (a_0 + a_1 x) dx = c_1 f(a) + c_2 f(b) \quad (21)$$

to give the same result as Equation (20) for  $f(x) = a_0 + a_1 x$ .

$$\begin{aligned} \int_a^b (a_0 + a_1 x) dx &= c_1 (a_0 + a_1 a) + c_2 (a_0 + a_1 b) \\ &= a_0 (c_1 + c_2) + a_1 (c_1 a + c_2 b) \end{aligned} \quad (22)$$

Hence from Equations (20) and (22),

$$a_0(b-a) + a_1 \left( \frac{b^2 - a^2}{2} \right) = a_0 (c_1 + c_2) + a_1 (c_1 a + c_2 b)$$

Since  $a_0$  and  $a_1$  are arbitrary for a general straight line

$$\begin{aligned} c_1 + c_2 &= b - a \\ c_1 a + c_2 b &= \frac{b^2 - a^2}{2} \end{aligned} \quad (23)$$

Again, solving the above two equations (23) gives

$$\begin{aligned} c_1 &= \frac{b-a}{2} \\ c_2 &= \frac{b-a}{2} \end{aligned} \quad (24)$$

Therefore

$$\begin{aligned} \int_a^b f(x)dx &\approx c_1 f(a) + c_2 f(b) \\ &= \frac{b-a}{2} f(a) + \frac{b-a}{2} f(b) \end{aligned} \quad (25)$$

### Example 1

Human vision has the remarkable ability to infer 3D shapes from 2D images. The intriguing question is: can we replicate some of these abilities on a computer? Yes, it can be done and to do this, integration of vector fields is required. The following integral needs to be integrated.

$$I = \int_0^{100} f(x)dx$$

Where,

$$\begin{aligned} f(x) &= 0, \quad 0 < x < 30 \\ &= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778, \quad 30 \leq x \leq 172 \\ &= 0, \quad 172 < x < 200 \end{aligned}$$

- Use single segment Trapezoidal rule to find the value of the integral.
- Find the true error,  $E_t$ , for part (a).
- Find the absolute relative true error for part (a).

### Solution

$$a) \quad I \approx (b-a) \left[ \frac{f(a) + f(b)}{2} \right], \text{ where}$$

$$a = 0$$

$$b = 100$$

$$f(x) = 0, \quad 0 < x < 30$$

$$= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778, \quad 30 \leq x \leq 172$$

$$= 0, \quad 172 < x < 200$$

$$f(0) = 0$$

$$f(100) = -9.1688 \times 10^{-6} \times (100)^3 + 2.7961 \times 10^{-3} \times (100)^2 - 2.8487 \times 10^{-1} \times (100) + 9.6778$$

$$= -0.017000$$

$$I \approx (100-0) \left[ \frac{0 + (-0.017)}{2} \right]$$

$$\approx -0.85000$$

- The exact value of the above integral is found using Maple for calculating the true error and relative true error.

$$I = \int_0^{100} f(x)dx$$

$$= 60.793$$

so the true error is

$$E_t = \text{True Value} - \text{Approximate Value}$$

$$= 60.793 - (-0.85000)$$

$$= 61.643$$

c) The absolute relative true error,  $|\epsilon_t|$ , would then be

$$|\epsilon_t| = \left| \frac{\text{True Error}}{\text{True Value}} \right| \times 100 \%$$

$$= \left| \frac{60.793 - (-0.850900)}{60.793} \right| \times 100 \%$$

$$= 101.40 \%$$

### Multiple-Segment Trapezoidal Rule

In Example 1, the true error using a single segment trapezoidal rule was large. We can divide the interval [8,30] into [8,19] and [19,30] intervals and apply the trapezoidal rule over each segment.

$$f(t) = 2000 \ln \left( \frac{140000}{140000 - 2100t} \right) - 9.8t$$

$$\int_8^{30} f(t)dt = \int_8^{19} f(t)dt + \int_{19}^{30} f(t)dt$$

$$\approx (19-8) \left[ \frac{f(8) + f(19)}{2} \right] + (30-19) \left[ \frac{f(19) + f(30)}{2} \right]$$

$$f(8) = 177.27 \text{ m/s}$$

$$f(19) = 2000 \ln \left( \frac{140000}{140000 - 2100(19)} \right) - 9.8(19) = 484.75 \text{ m/s}$$

$$f(30) = 901.67 \text{ m/s}$$

Hence

$$\int_8^{30} f(t)dt \approx (19-8) \left[ \frac{177.27 + 484.75}{2} \right] + (30-19) \left[ \frac{484.75 + 901.67}{2} \right]$$

$$= 11266 \text{ m}$$

The true error,  $E_t$  is

$$E_t = 11061 - 11266$$

$$= -205 \text{ m}$$

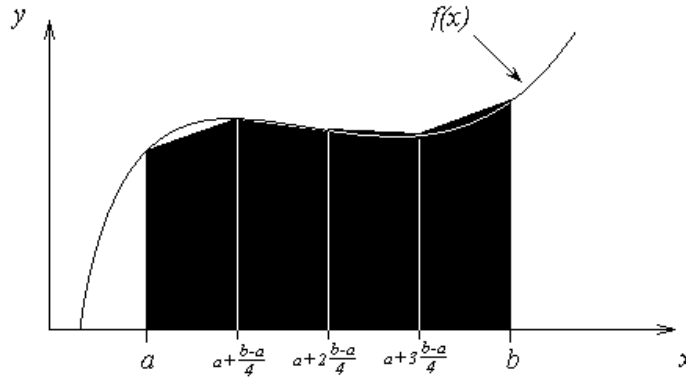
The true error now is reduced from 807 m to 205 m. Extending this procedure to dividing  $[a, b]$  into  $n$  equal segments and applying the trapezoidal rule over each segment, the sum of the results obtained for each segment is the approximate value of the integral.

Divide  $(b - a)$  into  $n$  equal segments as shown in Figure 4. Then the width of each segment is

$$h = \frac{b - a}{n} \tag{26}$$

The integral  $I$  can be broken into  $h$  integrals as

$$I = \int_a^b f(x) dx = \int_a^{a+h} f(x) dx + \int_{a+h}^{a+2h} f(x) dx + \dots + \int_{a+(n-2)h}^{a+(n-1)h} f(x) dx + \int_{a+(n-1)h}^b f(x) dx \tag{27}$$



**Figure 4** Multiple ( $n = 4$ ) segment trapezoidal rule

Applying trapezoidal rule Equation (27) on each segment gives

$$\begin{aligned} \int_a^b f(x) dx &= [(a+h) - a] \left[ \frac{f(a) + f(a+h)}{2} \right] \\ &+ [(a+2h) - (a+h)] \left[ \frac{f(a+h) + f(a+2h)}{2} \right] \\ &+ \dots \dots \dots + [(a+(n-1)h) - (a+(n-2)h)] \left[ \frac{f(a+(n-2)h) + f(a+(n-1)h)}{2} \right] \\ &+ [b - (a+(n-1)h)] \left[ \frac{f(a+(n-1)h) + f(b)}{2} \right] \\ &= h \left[ \frac{f(a) + f(a+h)}{2} \right] + h \left[ \frac{f(a+h) + f(a+2h)}{2} \right] + \dots \dots \dots \\ &+ h \left[ \frac{f(a+(n-2)h) + f(a+(n-1)h)}{2} \right] + h \left[ \frac{f(a+(n-1)h) + f(b)}{2} \right] \end{aligned}$$

$$\begin{aligned}
&= h \left[ \frac{f(a) + 2f(a+h) + 2f(a+2h) + \dots + 2f(a+(n-1)h) + f(b)}{2} \right] \\
&= \frac{h}{2} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right] \\
&= \frac{b-a}{2n} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right] \tag{28}
\end{aligned}$$

**Example 2**

Human vision has the remarkable ability to infer 3D shapes from 2D images. The intriguing question is: can we replicate some of these abilities on a computer? Yes, it can be done and to do this, integration of vector fields is required. The following integral needs to be integrated.

$$I = \int_0^{100} f(x) dx$$

where

$$\begin{aligned}
f(x) &= 0, \quad 0 < x < 30 \\
&= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778, \quad 30 \leq x \leq 172 \\
&= 0, \quad 172 < x < 200
\end{aligned}$$

- Use 2-segment Trapezoidal rule to find the value of the integral
- Find the true error,  $E_t$ , for part (a).

Find the absolute relative true error,  $|\epsilon_t|$ , for part (a).

**Solution**

$$a) \quad I = \frac{b-a}{2n} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right]$$

$$n = 2$$

$$a = 0$$

$$b = 100$$

$$h = \frac{b-a}{n}$$

$$= \frac{100-0}{2}$$

$$= 50$$

$$f(x) = 0, \quad 0 < x < 30$$

$$= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778, \quad 30 \leq x \leq 172$$

$$= 0, \quad 172 < x < 200$$

$$I \approx \frac{100-0}{2(2)} \left[ f(0) + 2 \left\{ \sum_{i=1}^{2-1} f(a+ih) \right\} + f(100) \right]$$

$$\begin{aligned}
&\approx \frac{100}{4} \left[ f(0) + 2 \sum_{i=1}^1 f(0 + 1 \times 50) + f(100) \right] \\
&\approx \frac{100}{4} [f(0) + 2f(50) + f(100)] \\
&\approx \frac{100}{4} [0 + 2(1.2784) + (-0.017000)] \\
&\approx 63.497
\end{aligned}$$

Since

$$\begin{aligned}
f(0) &= 0 \\
f(100) &= -9.1688 \times 10^{-6} \times (100)^3 + 2.7961 \times 10^{-3} \times (100)^2 - 2.8487 \times 10^{-1} \times (100) + 9.6778 \\
&= -0.017000 \\
f(50) &= -9.1688 \times 10^{-6} \times (50)^3 + 2.7961 \times 10^{-3} \times (50)^2 - 2.8487 \times 10^{-1} \times (50) + 9.6778 \\
&= 1.2784
\end{aligned}$$

b) The exact value of the above integral is found using Maple for calculating the true error and relative true error.

$$\begin{aligned}
I &= \int_0^{100} f(x) dx \\
&= 60.793
\end{aligned}$$

so the true error is

$$\begin{aligned}
E_t &= \text{True Value} - \text{Approximate Value} \\
&= 60.793 - 63.497 \\
&= -2.7049
\end{aligned}$$

c) The absolute relative true error,  $|\epsilon_t|$ , would then be

$$\begin{aligned}
|\epsilon_t| &= \left| \frac{\text{True Error}}{\text{True Value}} \right| \times 100 \% \\
&= \left| \frac{60.793 - 63.497}{60.793} \right| \times 100 \% \\
&= 4.4494 \%
\end{aligned}$$

**Table 1** Values obtained using multiple-segment Trapezoidal rule for  
 $f(x) = 0, 0 < x < 30$   
 $= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778, 30 \leq x \leq 172$   
 $= 0, 172 < x < 200$

$n$	Value	$E_t$	$ \epsilon_t  \%$	$ \epsilon_a  \%$
1	-0.85000	61.643	101.40	---
2	63.498	-2.7049	4.4494	101.34
3	111.26	-50.465	83.011	42.927
4	36.062	24.731	40.681	208.52
5	58.427	2.3652	3.8906	38.279
6	77.769	-16.977	27.925	24.870
7	42.528	18.265	30.044	82.866
8	55.754	5.0388	8.2885	23.722

### Error in Multiple-segment Trapezoidal Rule

The true error for a single segment Trapezoidal rule is given by

$$E_t = -\frac{(b-a)^3}{12} f''(\zeta), \quad a < \zeta < b$$

Where  $\zeta$  is some point in  $[a, b]$ .

What is the error then in the multiple-segment trapezoidal rule? It will be simply the sum of the errors from each segment, where the error in each segment is that of the single segment trapezoidal rule. The error in each segment is

$$E_1 = -\frac{[(a+h)-a]^3}{12} f''(\zeta_1), \quad a < \zeta_1 < a+h$$

$$= -\frac{h^3}{12} f''(\zeta_1)$$

$$E_2 = -\frac{[(a+2h)-(a+h)]^3}{12} f''(\zeta_2), \quad a+h < \zeta_2 < a+2h$$

$$= -\frac{h^3}{12} f''(\zeta_2)$$

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$$E_i = -\frac{[(a+ih)-(a+(i-1)h)]^3}{12} f''(\zeta_i), \quad a+(i-1)h < \zeta_i < a+ih$$

$$= -\frac{h^3}{12} f''(\zeta_i)$$

.

.

$$\begin{aligned}
 E_{n-1} &= -\frac{[\{a+(n-1)h\}-\{a+(n-2)h\}]^3}{12} f''(\zeta_{n-1}), \quad a+(n-2)h < \zeta_{n-1} < a+(n-1)h \\
 &= -\frac{h^3}{12} f''(\zeta_{n-1}) \\
 E_n &= -\frac{[b-\{a+(n-1)h\}]^3}{12} f''(\zeta_n), \quad a+(n-1)h < \zeta_n < b \\
 &= -\frac{h^3}{12} f''(\zeta_n)
 \end{aligned}$$

Hence the total error in the multiple-segment trapezoidal rule is

$$\begin{aligned}
 E_t &= \sum_{i=1}^n E_i \\
 &= -\frac{h^3}{12} \sum_{i=1}^n f''(\zeta_i) \\
 &= -\frac{(b-a)^3}{12n^3} \sum_{i=1}^n f''(\zeta_i) \\
 &= -\frac{(b-a)^3}{12n^2} \frac{\sum_{i=1}^n f''(\zeta_i)}{n}
 \end{aligned}$$

The term  $\frac{\sum_{i=1}^n f''(\zeta_i)}{n}$  is an approximate average value of the second derivative  $f''(x)$ ,  $a < x < b$ .

Hence

$$E_t = -\frac{(b-a)^3}{12n^2} \frac{\sum_{i=1}^n f''(\zeta_i)}{n}$$

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#### INTEGRATION

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Topic	Trapezoidal Rule
Summary	These are textbook notes of trapezoidal rule of integration
Major	Computer Engineering
Authors	Autar Kaw, Michael Keteltas
Date	August 27, 2009
Web Site	<a href="http://numericalmethods.eng.usf.edu">http://numericalmethods.eng.usf.edu</a>

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